



Your bubble can burst faster than you can take a breath, so keep an eve out for pointed objects - they even come out of the walls at you.



Though it may look easy to get by these stars, they grow bigger as you try to pass.



Don't get too excited when you see daylight at the end of the tunnel - there are still obstacles in this hall to clear



The friendly chost is usually cheery, but be'll be in unusually good spirits if you help get his bubble through the ballowed balls of his castle



in the castle, you'll help your ghostly friend enter bubble-

GP







Here's all vou do.

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then if the most factor firster the may both.

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GARGOYLE'S QUEST

From the game company that brought you the Afger Men and were come company that brought you the Afger Men and the tree that the company of Charle and the tree that the Company of Charle and and con a game the from queed it will then way does of action to yeld a fund peaced, the Charles and Cha

The storytine is simple. Firebard, the guardanot the Realm, must search the kingdom for the sole het to the Red Gargoyle. That heir is the only being who can restore the magic flame, returning peace to a kingdom attacked by the Destroyers.

Your greatest worry in this game isn't conquering enemies — most foes can be defeated with relative case.

this game isn't conquering enemics—most foes can be defeated with relative case. Instead, your biggest headache is navigation. Spikes, flames, crumbling bridges, and piranha-metsetd waters are just some of the elements that make this kingdom a very dangerous place for a gargoyle to explore. There are two perspectives in the game — an aerial view and a close-up side view. The aerial view is used when Firebrand is out and about, searching for information and valuable items. The side view is used for all battle average.

To progress in the game, you must do some plotting — stop and think about the best course of action whenever you come to a new scene. You should plan the best possible route to safety, remembering that there is often

only one such route. You should have a pretty good idea of what Firebrand can and cart'd to by the time you reach the Dark Tower. Thiss important because you won't have time to put together a travel plan once you're inside the tower — you'll have to be quick on your feet, with lightning-fast reflexes, to overcome the situations abend of you.





You can check your status at any point during the game by pressing the Start button.



Be careful — they just don't make bridges like they used to



You must avoid any contact whatsoever with this waterbesst.Touchham, and your life supply quickly

Lynx Eats Boy's Lunch.



Hey, serry GameBoy' But Iyara' is the first color portable game system. It also happens to be a lot more exciting than most home wideo game systems. Iyara has high definition superGraphics, with 16-bit power for hister action, much deeper levels of game play and the ability to his up to 8 players at once Try playing Iyara just core. That's all i'll take to keep your hille boy games believed.





If you're able to defeat the beast, you've carned entry into the Ghost

scon as you see them.



throughout the Ghost Realm. WHO ARE YOURSE

everyone you meet.



you with the Fingernal of the Spectre.



why not do a little sightweing? Start by checking out this small village



you meet to get information, tips, and valuable items







This appears to be a trading town. Take the talisman when it's offered.



Don't listen to this trader's admorashments. Buy as many talisman charms as you wish.



The resurrections pell can be found in yet another of the town's dwellings



This area presents a triple threat

— flaming waters, crumbling
bridges, and columns of fire.



The deadly Gloom Eyes emerge from this type of flora, so be on the leakout for them.



Hitch a ride on the floating columns — there's no other way to move across some areas in the Dark Tower.





one of the top 30 game introductions in 1990 by Japon's Game bay Club Magazine, Mescenary Force brings superior graphics and incredible size second to Game Boy's sufficient. So if you have a best for strategy and a for action, what are you waiting for? Lut's Get Mercenaryi







You'll find the Wings of the Falcon near the tree. You can use the wines to take flights of longer duration



One of the same's many Gorillars. is located just before the broken bridge.



To defeat the Gorillar, jump on the suspended block to the left and fire away.



To lean from one side of the dilapidated bridge to the other, use the Wings of the Falcon.



(there are several fakes), then you'll stamble on this - the final



You Can ? Take It With You!



Revenge "Gator Gutors autore! Eight scrolling screens-secret

entrances to bonus areas—hungery 'gasters' that suprehectedly smalless soon half and you can this into a trocket and take with you attractore. You'd need a history marking the size of the Foreslades to hold all this excitement, but Hal America and Game flor make it nortable



The Paper that took over 2500 years to develop-

and at least that love to master? A secondary endless mamber of variations of the playing board, each with fire increasingly difficult states to useranel. Play the original versites, same Main Presentation on the unidated service using the alphobet. We can teach you have to play the same strategies even boar to mad the Chance characters-the only thing use can't teach you is how to anie!







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You can but this Gorallar by luring his fire from above, then going low for your attack.



You must make it through this passage to get through the skull



You can use one of your weapons to produce these stepping stones.

Instead of goine across and up.



try going down this corridor.



tween you and the eternal candle is this enemy. To defeat him, use

GP



Make mental notes of the scenery as you progress through the Dark Tower - chances are that you'll be coming back down at some point. You need to know where safe places





MERCENARY FORCE

With only two titles in its Came Boy library Meldac has already gained a reputation for innovative and somewhattf-the-wall games In its first same, Heankwo Alien, a samurai ran around burying space aliens with a shovel. In Mercenary Force, Meldac gives us what is surely the most complex shoot-em-up same yet designed for the Game Boy sys-

considerably more than just a shooting game. You begin by choosing the composition of your four-man army. Each type of warrior - monk, mystic, nings, samurai, and servant - has unique abilities, and each costs a different amount to hire (they are,

WOUND YOU LIKE

Recruit your party from this

balanced firepower, but

don't use all your money -

you still need to buy food

provides an optimum

spread of firepower and is a

good choice for the opening

after all, mercenanes). As you proceed through six levels of action, you must often change the formation of your force to adapt to the nature of the opposing army and the terrain. Putting a different type of warrior in front arrayed behind him can completely change the effectiveness of your fire-

Your army's strength and efficiency are also determined by its composition. In the Formation of the Forest, for example, you can use three servants to shoot straight ahead with maximum effect: but if you put a servant in mystic (in that order) follow him, you'll have a 180-degree

game's72(') different screens.

Mercenary Force is almost more game than the Game There's so much packed into it that it offers both an exceptional amount of strategy as well as exciting arcade ac-



Narias attack with throwing-stars! They usually come in high, then angle down (or vice versa). Once you've learned their pattern, they're not hard to defeat.



The centipede fires a pattern of three bullets. Stay in the Formation. of the Forest, use long-range weapons, and aim for his head his weakest spot



entrance in the background



suddenly. They fire even as they dse, so move aside as soon as you



As you cross this bridge, fish men attack you from above. Move forward slowly to lure them down. mation gives good results here.



the dragon at the end of Round 1 Keep your distance and aim for his head - the tail is invulnerable, so don't waste time with it







Buy food or medicine in the cale You should have medicine power-up for the formation leader, and tee and



When you travel through a strengthen your defensive posture and firepower





If you want to change characters, you can do so at the end of a round - but remember that you also lose the last soldier in your formation.



Advance or retreat to escape their



SCRIPTURE =¥420 In all the cafes in Round 2, you can buy a scripture that turns your leader into a powerful monk. Some players may not want touse this - especially if they're doing well with the troops they have.



Have your fortune told in the Shrine of the Oracle, If you're lucky, you'll get the powerful raccoon in Round 6 - but only if you don't have a monk in the troop.



Some from move (often in pairs) along the extreme top and bottom of thesersen, then ottack suddenly from the front. Your monk or mystic ran kill them with diago-



Inside the shrine, you cough up some coms and take your choice. Apparently, good and had for-





three missiles at once, but if you avoid their are and concentrate your fire, be's not too tough.







ners at the end of Round 2. They fire straight ahead, so use a good defensive formation and blast a path through the middle of them.



Rayor Rat the boss of Round 2 is tough. Assume the Formation of Fire, observe his firing pattern. and fire when the opening in his whirling shield is facing you.



Since there was no tea to be had in nounshment by the time they start Round 3. You'd better stop at the cafe before going any farther.



in front of your formation - es pecially if you're short a man or two. Those two characters can't fire straight ahead









Lightning bolts fall in threes,

Move slowly and stand back so they won't land directly on you, then shoot them for extra cash.



screen. When they do, pop to the other side and blast them. Use the Wind Formation if you have lots of hit points to spare. If not, use the Formation of the Forest. Firebalis fall from both sides. Fake them out by going in close, then



Re-energize your entire troop at the temple - free of charge!



monk or mystic destroy them.

The spitting demon-mask is not as fearsome as he looks. Wast until he splits into four parts, then shoot at all four segments.



bigger every time you bit him Since his firing pattern is a spiral, he can't hit you if you go to the extreme upper left of the screen

GP



CHARLESTA All seems quiet in the first nesting area. A DEMOE beam weapon is in place. but the momos don't seem

STAGE 1

Having long dreamed of

momos, Mr. Chin is excited

about his first journey into

the pesting place of one of the eight tribes of momos.

- cicinmunio

Guma

MR. CHIN'S GOURMET PARADISE



- even if it means danger. long, shrouded history. It's been so heavily crossbred with other fruits and yearetables that now it's mobile ... it's deadly ... but it's still ex-The scientists at Livermore Laboratory have devel-

oped a special weapon, known as a DEMOE beam. which can transmogrify momos into the harmless, tasty Peaches a la Mo. Of course the beam is illegal, but it would take more than simple less to stop Mr. Chin. - he just lass to have those

In each of the eight stages. Mr. Chin visits the known

nesting places of the momo. Armed with the DEMOE beam, he must track down the momos in their lairs, trap them between DEMOE beams, and turn them into Peaches a la Mo. Then he can eat them for points. But the to touch the momos before they've changed, or he'll be

poisoned (or possibly put in

iail for life).

A few items can help Mr. Chin. The mesh floors, for example, allow him - but not the momos - to pass. And Mr. Chin can make new on the ceiling. A quick headrap can also uncover special

Romstar's Mr. Chin's likely appeal to younger players - since once you get the hang of positioning the beam weapons, munching momos provides no challenge to experienced game players.



That ledge isn't the best place for a beam weapon. since there's very little room in which to maneuver it unto place



Once you've dropped a DEMOE beam at one and of a level, you can run back to the other end and wait to trap momos.





The more momes you can transform and eat at one time, the more calorie points you receive.



screen before you can advance to the next level. The number of renurining momos, as well as of the transformed momos, is shown in the upper right.



off eating the Peach a la Mo creatures and use them to block the other deadly mornes instead.



on weapon-placement strategy



As a whole, menses aren't too bright. They can be easily lured into position between the beam

DOOGOOKCOL WOS CELLLAGORETA Triciana criticana

SHIPPETER CECEPORA

on the bottom level - or if you just need a quick way to get from the bottom to the top - you can



concern is to gobble up as many momos as you can within the al lotted time. All momos in these stages are harmless.



No one ever accused a momo of being a Rhodes scholar. As these guys drop, they fall right into the mouth of a hungrily walting Mr.





Wanting to kill two birds with one stone, you patiently writtentil the Yo'Mo and the Slow-Mo are both caught between the beams.



weapons - especially once their

Here's a triple play! In the upper levels, the mornos come in swarms - so opportunities for multiple captures (and extra points) are



Even if you don't have another DEMOE beam in place, you can use a single weapon to block off an attacking momo.







Shredder, with the help of

alien archfrend Krane, bas kidnapped April O'Neil! It's time to swing into action.



Stage One than you're at tacked by the first of many Foot Soldters

TEENAGE MUTANT NINJA TURTLES: FALL OF THE FOOT CLAN

The fearsome foursome of phenomenal superstars whose daring exploits are dazzling the nation - and of course we mean the Teenage Mutant Nina Turtles-have made their inevitable appearance on the Game Boy in a new game from Ultra. In this clasue adventure

of good dudes versus bad dudes, the fiendish Shredder O'Neil.TV newscelebrity and friend to the turtles. Shredder's not the only problem facing our heroes. He has set his army of Foot You'llbe thrashing evilevery step of the way, battling such the Tubular Transports, and the Nitro-Burning Doughnut (whose frosting is murder).

Fans will happily notice

that almost nothing has been

lost in whittling the turtles fact, Fall of the Foot Clan demonstrates once again how Boy screen can be. The graphics are sharp, the charable, and the backgrounds are uncluttered and attractive. The action is easy to fol-

low because the characters. You won't have any trouble recognizing your favorite the proper initial on his belt. Just because you can follow what's going on, though, is a piece of cake. But then, are all about. If you're not looking for a challenge.

this eame.



Although sewer water isn't matic substance in the world, you won't lose any points if you take a dip in it



for a reason. The enemies just keep coming.



Brawling Bikers, so don't waste time trying. Just leap and let them. pass under you, but he ready for them to make another pass



you'll swing down to the sewers and pick up April's trail. Keep an eve on the ording - blocks can fall with little warning



A bonk on the head doesn't do Donatello any good. As you cruse the sewers, advance carefully and stay alert.



Rockstendy is the boss of the first level, and he's not as tough as he thinks he is. Try to comer him to get in your swings. And don't turn your back on him!



Shredder's secret hideout - and closer to rescuing April







Pizza provides all the nutri-

many chances.



Pull into your shell to tume over the boulders that come rolling toward you.



Here's a rare opportunity - a whole box of fresh, cheesy pizza just waitine for you to erab it.



Baxter Stockman, the boss of Stoce Three, throws missales at you from above. Avoid his shots and wait for you to strike.



Stage Four is set in a Waste Dump Rayme and takes place above and below water. It's tought



Because the waters are so dangerous, stay on the lors as much as to knock you off



will charge at you when you least expect at. Again, try to comes him and keep swinging.



25.58% THE Stage Three is set in Owens, New



of the Foot Soldiers are armed with bricks You can but away their missiles with a well-aimed bo.



If your Turtle loses all of has lifepoints, he'll be captured. You must pack one of the remaining Turtles if you wish to continue.



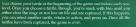
A swim might seem like a good idea, but you'll find more than just blueeills in the water



hard to get rid of if you let them eet close enough to take a bite out









York Your turtles will have to

play intraffic to defeat this slew of

Foot Soldiers.





Shredder, the boss of Stage Four. can disappear and resppear at his whim. Get in your shots when you can, and try to keep moving



mounted in the celling.

Somewhere in the Technodrome is your final challenge - Krang.



tion to the Tubular Transports buzzing all around, there are lasers



The bideous Krang leers at you.

Ouch! One blast from a Redney Roadkill and you're practically turned into turtle soup

Mechanical monsters of varying sizes appear from both sides of the screen. Move quickly - they aren't called Spine Stretchers for nothing.

All your training is about to be tested, Remember, you're April's last chance.







hehappy-go-lucky kingdom of the penguins is about to heat up -- it has been invaded by Borbon the Great.

a wizard who has animated ordinary objects to form his evil army, Pencils, erasers, crayons, and paperdips are chipping away at the kinedom's corridors, and none of the peneuing is brave enough to face the army



urrounding the nanels, picking panels are filled in and the crests. picked up, he can advance to the next room. ...

The king knows what he must do: He sends his son Prince Pendrich to face the wizard. Fortunately, in addition to being royalty, Pendrich is also the fastest and strongest penguin in the kingdom. Natsume's first Came Boy

title, The Amazing Penguin, is actually a puzzle game of sorts. You've probably played the game "Corners" with a friend at school. Lines of dots are drawn in a grid, and two competitors take turns drawing lines joining two dots. Before long

around the lines of a panel, it's filled in with a pattern, Once all The Amazing the panels are filled, he advances to the next maze. Penguin

There are 40 rooms in all and each is more difficult than the one before. Luckily, there's a password given after every completed room. At the end of the labyrinth, Pendrich meets Borbon the Great





Pendrich must travel The Amezing Penguin takes a through different mazes, ridsimple concept and runs with ding each one of enemies and it. After the first room, the mazes the crests placed throughout the are complicated enough to hold lines. Each time he skates the interest of adults as well as



beanie-crown?)



GP

or years, the mines of Persons VI have operations are done by remote-

been the source of great riches to the Company. Since most of the mining

control mining robots, or "bugs," the Company hasn't paid much attention to employee relations - at least not until now When a computer virus makes its way into the computer operations of every robot

in the shafts, it's no longer safe for the few humans on Persons VI to venture into the mines So it's up to you to clear the mine shafts of the rampaging robots. In Seta's Battle Bull, you be-

gin with just the basic equipment on your Battle Bull attack bulldozer, but you do have the opportunity to upgrade as you go along. The bugs are still merrily processing the ore down in the mines, and when you crush a bug, it gives up the bul-



-is to wait for a bug to wander

Battle Bull

want to invest your money in the best engine you can afford. The idea is always to be just a bit faster than the bugs you encounter - until you can buy more powerful weapons and shovels, anyway.







ing chess match in which you must use the stationary and moveable ore blocks to your advantage. Be sure to develop techniques for luring bugs into situations where they can be crushed by ore blocks - espe cially in the earlier stages, when

your firepower is limited. Each new level brings tougher, more numerous bugs. so you can't rest on your laurels for too long. You may find that, despite the increasingly dangerous enemies, the levels all begin to look alike. Still, there's nodenying that Bettle Bull offers enough nonstop action to keep even the top gamers busy.

GP



ong ago there was a land colled the Forbidden Area where monsters freely roamed. Suddenly, they

disappeared. Disappeared, that is, until two young explorers stumbled upon a cave filled with sleeping monsters. When the maddened creatures awoke, they put a curse on the adventurers, turning them into cats, and banishing them to an underground maze.



before long, you'll find your-Catvirl and Cathov's only

hope of breaking the curse is to find their way out of the maze - all 100 rooms of it. Not only are there terrible beasts through out the maze, but some rooms also contain pits and obstacles. Your job is to help the two felinehumans work through the mage room by room, pushing blocks

into positions where they can fill holes and squash monsters. Asmik's Catron is much like Acclaim's Kwirk: The Chilled To-



catch them against a wall. Another interesting feature in Catray lets you design your own mazes by editing the game's many rooms. Don't like the number of monetary? Make a new number. Can't make it over that wide pit? Change the room into one you like and then challenge a friend to solve it.

If you enjoy this type of



ferent puzzles take some thought, but none is impossible If you need to, you can creek boulders to catch the exercises.

mate for Game Boy. However. since there are monsters to use and dispose of in Catrey, your strategy is quite different. Then, too, the rooms aren't seen just from an overhead view. In Catrap there are ladders to climb, and you can drop rocks on your enemies instead of having to if you take the time to plan your moves. And since you can attempt each puzzle as many times as you wish, you'll never lose any progress. The characters themselves - the stout little enemies and the pointy-cared hero and heroine - have a certain charm.

GP

lion it has accumulated. Once

you've picked up enough bul-

lion, you can visit the shop

where engine, shovel, arma-

ment (bombs and rockets), and

as its own

osmo Tank immediately commands attention. Asuka Technologies has made a real effort to expand the Game Boy's notential by mixing elements of role-playing strategy with arcade action.

The time is 72 years into the "New Space Age," Mankind has spread civilization onto five new habitable worlds, where flourishing colonies have been established. Suddenly, a race of hostile insectoid aliens appears bent on claiming the five worlds





The aliens have seeded a living core inside each of the five planets. Like a giant parasite, the core can devour the planet from the inside out. Your job is to take control of the only weapon that stands a chance against the aliens and eliminate

all five of the living cores. You begin on the planet Desa in the 2-D mode you use whenever you're traveling over a

Cosmo Tank

core is hidden, the game switches into its 3-D mode. The perspective changes, and a gun sight appears superimposed on the screen. Your radar screen gives you an update on your own position relative to that of the core, and a compass helps you as you navigate through the twisting tunnels

After you've destroyed the core on Desa, you can select your next destination. Since four of



the planets have power-up units that are necessary to invade other planets, you must make some strategic decisions about which planets to visit in which order - or, which to revisit, once you get deeper into the game.

There's an interesting strategic wrinkle to the "versus" mode: Each of the two players gets unlimited tanks, and the object becomes a race to see who can destroy the required number of insectoid bosses first.

GP

he people of

Daedalus truly appreciate a sense of order. For them, the world is a place of symmetry and balance, where all creatures and things fit into a seamless tapestry. But to gain true awareness. each Daedalian must be tested by solving the puzzles of the 42



island houses. Such a test is the basis of Daylalian Onus from Vic

Tokai.

The shape of each puzzle house varies; you're given the boundaries of the island and must place geometric Daedalian blocks within the shape to fill it. The first house is a simple rectangle, and you have only three pieces to fill it. The next house requires four pieces, and so on - each new house requires an additional piece, until you have a dozen or more blocks to ma-

neuver within a house. You're in the apprentice stage until you reach 12 pieces.

Daedalian **Opus**







ten more than one way to solve and the nuzzle house shapes, to each nuzzle. The game booklet this point, are relatively simple. even includes a few pages on But once you leave your apwhich to graph your solutions, prenticeship, the nuzzles beso that you can go back and try come much more complex, with other ways of solving a narirregular shapes and randomly ticular house. There's also a placed obstacles password feature that allows you to resume your game without having to start over.

Dardelien Onus, beneath the cute introductory and transitional screens, is a good, oldfashioned puzzle game. There's no edge-of-your-seat action pure mental agility is what's required. If that's the kind of kind of action you crave. Daedalian Opus will keep you





Once you've located the en-

turmels, the game switches into

a fairly effective 3-D mode --

something of an innovation for

planetary surface. The Cosmo

Tank is quite maneuverable, but

much of the surface-level com-

bat is at very close range.

he adventures of the McDuck family beean more than 40 years ago when Walt Disney introduced Scrooze and his quacky relatives. Today. with a syndicated cartoon series, an animated movie, and Capcom's DuckTales for NES





You control Scrooge, the world's richest duck, on his quest for priceless goodies. With help from his great-nephews. Huey, Dewey, and Louie, Scrooge must search the Amazon, the Himalayas, Transvivania, African mines, and the Moon, looking for legendary lost treasures.

And not just gry old lost treasures. He's searching for the scepter of an Incan king, the coin of the lost realm of Transvivania, a giant diamond, the crown of Genehis Kahn, and the green cheese of longevity.

DuckTales

As you travel the world, grab

any gold or gems you can -

and watch out for skeleton

ducks, mummy ducks, vampire

ducks, and other enemies that

try to foul up your quest.





Scroose doesn't so anywhere without his cane. And it comes in handy on this adventure. He can use his cane to move obstacles out of his path, bash enemies, or pogo-jump over them. The poeo-jump is a crucial move because bonuses are hidden in treusure chests, and Scrooge can only reach some of them by pogo-jumping. (Hint: You'll get more distance out of your jumps if you press left or right on the control pad while you're poeo-

DuckTales offers three levels of difficulty, but the easy setting, combined with whimsical graphics and populolent action. makes this a great game for vounceror beginning Game Boy players. More experienced players should check it out, too, since there are plenty of challenges on the more difficult skill settings.

jumping.)

GP

their second timeat bat, and the Ghostbusters bayen't lost any of their spunk or proton-power so they're still the guys to call when spooks invade your premises



In Ghostbusters II from Activision, Dana's baby, Oscar, has been snatched from his carriage by a messenger of the evil spirit Vien. To rescue the child the chostbusting team must eliminate all the chosts in New York City, no small feat - the

Big Apple is as haunted as ever-The Chostbusters set out in teams of two: One man carries a proton beam: the other, a shost trap. You choose which two of the four Ghostbusters you want to control. The Ghostbuster with the proton beam is the leader. and his teammate follows close behind. When you encounter a ghost, stun it with the proton beam, then suck it into the tran-

Ghostbusters

If a Ghostbuster makes contact with a shost, he's slimed and rendered unconscious for a short time. But when the Ghostbuster awakens, he and his partner receive temporary protective shields. Each Ghostbuster begins each game with five units of weapon stock. Ev-









ghostbusting skills. You have three continues to help complete your mission, but there are no passwords. Each level has a time limit, and the bottom of the screen shows the number of ghosts left to destroy in the level. Once time expires, surviving ghosts turn into spinning me eight types of apparitions in the dallions that are difficult to hit. course of your adventure, each but most still be aliminated

GP

You encounter more than

your money in a safe.....

copter pilot, once in each land

collected) butch a ride back to

capture. For example, the "jogging ghost" runs away, but the clown just disappears

slimed and temporarily lose

with a personality of its own

and its own ways of avoiding

Game Boy edition does what several comes for the NES have failed to accomplish - deliver a fairly realistic simulation of the came of baskethall. Jump shots, blocked shots, slam dunks, steals, layups are all in-

n Your Face is a

triumph This

side this one tiny came cartridge from Jaleco.



The game's most exciting element is its dunk sequences. If you can get close enough to the basket when taking a shot. the screen action breaks away to a closeup view of the slam and, if the defender is near and quick enough to reach, the attempted block.

However, these spectacular slams have to be earned. It's no cakewalk down the lane as it is in most of the games that feature these closeup slam sequences. Even though it doesn't benefit from the graphic capabilities of some of the other game machines, In Your Face does a great job of capturing the excitement of driving to the hoop.

in Your Face

In two-on-two baskethall play it's possible -- even recommended --- to fire off a jump pass instead of a regular chest nass by pressing the B button to jump, then the A button to pass the ball to your teammate (a second bit on your Rhutton tells your player to take a shot). This subtle touch is an indication of



Fire off a long-range jumper by once to jump and a second time

this videogame play like the game of basketball instead of just looking like it.

One flaw in the game, however, is its overemphasis on ballstealine. As in many basketball videogames, it's simply too easy to pickpocket the ball-handler. You expend as much energy protecting the ball when you have it (and trying to steal it when you don't) as you do trying to score. But don't let this one blemish stop you from tryine this excellent came

he newest puzzle game from Mindscape will have vou

puzzle genre, the idea behind the action in Loopz is simple. As randomly shaped pieces appear on-screen, you must place the pieces to form a loop. Once you complete a loop, it disappears from the screen to give you more room to work The trick is to rotate the

pieces and move them around the playing field to construct complicated loops because your





point total is based on the loops' complexity. If you can't place a piece before time runs out, your turn ends. Three failures and

the game is over. There are three one-player games in Loopz, and each one offers a different format for testing your loop-making proclivity. Start out on game A,

is removed from the screen. You can earn an extra life for every 10 screens you complete at this level, but the puzzles get harder as the levels increase Mindscape's first entry into

the puzzle market should be a hit, especially with fans of Pipe Drigm, a similar game from Bullet-Proof Software. The multiple levels of play only multiply the loopy fun in Loopz.







time limit, but you earn more

points for each loop on the

higher levels. If you complete

Came C is a little tricking A complex loop is seen briefly onscreen when the action starts. Pay attention as pieces are removed from the loop because your goal is to put them back in the right place to duplicate the original loop. If you can't place a piece, another section of pieces



coted loops score even begger

the Abutton, Your player will

Do some scouting before

picking your team (there are

four individuals for one-on-one

and two pairs for two-on-two)

because some players are

quicker than others and can steal

the ball more effectively. If

you're playing two-on-two, re-

member that Los Angeles has

take a swipe at the ball

SG Imagesoft's Socret Mouse in an excellent simulation of the world's

most popular sport. A liberal passing attack, ageressive defense, and relentlessness, both on offensive and defensive lines. are required for success on the soccer field and in this Game Boy videoeame.



The scenario for the game, however, is less realistic than the play on the field. Let's face it, the U.S. soccer team isn't going to be battling Japan, Germany, France, Great Britain and Brazil for the World Curany time soon. But as the carrtain of the team, it's your job to turn this challenge into a Cinderella story.

Defensively, your objective is to steal the ball, usually with a sliding tackle. If you make the steal near your own goal. quickly pass the ball back to your goalie so he can clear it, or kick it downfield yourself. You

Soccer Mania

If the shot on goal is coming from the left side of the field your goalie should be on that side of the net to give him a reasonable chance of stopping the ball







ternational opponents in the tournament, your foot soldiers should sever get tackled near will have earned the right to your own goal. take on a mystery team of all-Your goalie is obviously stars. By then, you should have your last hope of stopping the mastered the soccer skills nec-

sound.

GP

essary to beat this secret soccer



hen you first

tions ever designed: A lean. sleek animal - beautifully animated - lopes across a scrub covered plain to the tune of "Waltzing Matilda."

The creature you see is a Tasmanian Tiger, a striped car-@Tapmana Tiggy is the my sepial, etc. and that they are grid alive semi-



nivore that may or may not be extinct (the last confirmed sighting was in 1933, but leeends persist that a few specimens still roam the deep wilderness). The object of this charming game from FCI is to help Mike, the son of an Australian nature-lover, track down the elusive Tasmanian Tiger.

To do this. Mike must clear screen after screen of vertically arranged vegetation, rescuing Australian wildlife as he goes. Throughout his rescue missions. he's chased by a quartet of wild-

Tasmania Story







and the mouse. You can't locate the Tasmanian Tiger until udy the acrangement of the you've rescued all five species, and none of the five appears until you master and successfully use the jump attack. Termunia Stary is a refreshlooking Tasmanian Devils (obingly different Game Boy title. viously modeled on those won-The ecological storyline is

timely, the graphics are delightderful creatures from the Bugs Bunny cartoons), whose enashful, and came play offers an ing teeth always seem to be agreeable mixture of quick-fingered arcade action and strate-To get from one level of eic thinking.

GP







ball on defense, so make sure

you know where he's stationed

as the ball is dribbled toward

inches away from poor Mike.

BEETLEJUICE

cetlejuice's lot in life hasn't improved much since his 1988 movie. He's still the most disrespected Beteigeuse in the atterifie. But since the Maithands still haven't settled into their afteriives, they hire the Chost with the Most to free their house of those boring, neuveau riche

You, as Beetlejuice, must make sure the Deetzes are scared enough to leave the Maitlands' house. But you also

must destroy other creatures of the afterlife since the scorpions, bees, ghosts, and squids are all chasing you. And don't forget the most fearsome creatures of all — those pesky sandworms that inhabit Seturn.

You don't grab knuves and guns in this Acclaim game. Instead, you must gather and buy scares. The strategy in Bertlejuke comes when you try to decide which scare works on which problem. For example,

would the Skeleton scare work better on scorpions, or should you wait until you find an Egyptian Mummy scare?

Beetlejuice can solve your problems, too, when the renegade spiritualist makes his appearance on Game Boy. Though still in the early planning stages, the game is expected to hit store shelves next spring.

CHASE HQ

hen Nancy radios your car, you'd better be mady. The U.S. is full of criminals, and it seems more than a few are driving high-speed cars. But you're just the man to put those guys behind bars instead of behind wheels.



from Tailo, you must track down and arrest five felons. But your headquarters land concerned with how you bring them in—as long as they're off the road. So when one of their cars comes into view, feel free toblasti off the road. So were, you'd better watch out for Sanday driven. If you shoot at these cars instead of safely been points, You'll also worst to watch out for Osma points, You'll also worst to watch out for obstacles such as the point of the poin

In this coin-op translation

phone poles, and boulders. Crashinto these, and you might never bring the criminals to justice.

The high-speed chasing continues until you use up all four continues or complete all your missons (for a bonus of 500,000 points!). You can maintain your speed with cruite control, or swirtch to turbo for a shortburst of speed. From the moment your foot presses on the accelerator, you're in for a norstop action-packed road chase.



THE CHESSMASTER

hether you're an experenced chess player or a begin ner, Hi-Tech Expression's The Chessmaster offers a lot of value and a wealth of options. The multiple levels of play allow you to increase the degree of challenge as your own skills develop

Although The Chessmaster is not designed primarily as an instructional program, it does offer a teaching mode that displays all the legal moves for any piece you select, and a large library of opening moves.

These features, coupled with the overall ease and simplicity of its controls, make The Chessmister an ideal computer chess game for beginners of any

The board is as large as the Game Boy screen allows, and the pieces are clearly recognizable. You can access a list of moves, a tally of captured pieces, and, if you want, a list of hints. If you don't wish to challenge the computer (which

is designed to increase its skill

level as players improve), you



can play head-to-head matches with a friend, using the video link cable

DAYS OF THUNDER

om Cruise doesn't come with the boy, but all the other excitement of Paramount's movie is promised in Days of Thunder from Mindscape. The action-packed stock car simulation follows a bottom-rung race car driver as he climbs the ladder of success on the

You first choose the car you want to drive, then customize it for maximum speed and handling on the course. There are eight different races on seven different tracks that you

can run --- but remember, one speedometer climb as you burn false move and your car will rubber around the track, and end up kissing the wall the laps you've completed are A variety of perspectives, ticked off in the upper right including the view from behind corner of the screen. You can



eventry to seta personal record. since your current and best times are given on screen If Days of Thunder, the first automobile-racing simulation available for Game Boy, is as action-packed as its movie namesake, racing fans should



Malibu Beach Volleyball. Two-on-two sandblastin' volleyball, Malibu style. Set 'n spike against V-ball crews from 4 countries, each with different strengths Power serves, "buildozer" digs, and other cool shots

1st and Only Game Boy Volleyball Game!





pavyweight Championship Boxing. You've got hooks, jabs, uppercuts-plus a special knockout punch you select for each fight. Knockout, bash-'em boxing with 6 bad bruisers. 2 views of the action 1st and Only Game Boy Boxing Game!





Ghostbusters //. All the best scenes from the hit movie Battle Vice and his slimy forces in all of New York's favorite "haunts," from the subway to the Museum of Art. Nonston blockbuster Ghostbusters action Best Game Boy Graphics Ever!











GODZILLA

ome days it's more to have a monster on your side. And, lucktly, today is one of those days. Minillis, the offspring of Godzillis, has been captured and is hidden in one of 64 puzzle rooms. As the Monster of Monsters, you must travel from room to room, destroying enemies and blocks with your radioactive breath.

Before you can advance to the next room, you must destroy all the rocks in whatever room you're in. It's not easy you must climb vines, maneuver into tight spots, wrestle monster-eating plants, and avoid alien creatures. Those enemiesyoucan'tdestroy with your breath must be trapped and squashed by blocks. This puzzle game bears

little resemblance to the Nintendo game, which was also published by Toho Don't worry, though. Godzilla's not the only familiar creepy face in this game. You'll have to face Anguillas, the spiny, sharptoothed monster; Mechagodzilla, se strong as our hero



but made of metal; and Ghidrah, the three-headed dragon creature — and defeat them.

HAL WRESTLING

here are three ways to play HAL America's HAL Wresting, in Single Match play, you choose a wrestler and the computer (or a friend) selects your opponents for three 10-minute matches. The winner of

your opponents for three 10minute matches. The winner of



the best two out of three is crowned the match winner. In Elimination Match, you and the computer take turns selecting a four-man team. You decide the order in which your wrestlers will fight, then head

out on the mat. The best team is declared the winner. Your fellow wrestlers in-

clude Kim Riki, a Korean whose specialty is the scorpion drop; King Samson, who swings a meanlariat; the Death Monster, whose teeth are bad news; Super Civer, a 231-pound mystery, Ryu Masaki, a 6'4' Japanese wrestler; Kansuke Yamada, who's known for his octopus hold; the Joker, whose power bomb isn'f funny at all; orthe Big Crusher, a 440-pound giant from the U.S.

All the guts and glitz are here. You can practice 12 different wrestling moves, climb up on the corner posts, or throw your competitor out of the ring. Why risk bruses and broken bones when you can play HAL Wrestling?



HATRIS

lexey Pajitnov, the Soviet creator of Tetras, has designed a new game that requires the same strategic thinking and quick reflexes.

In Hatrs, from Bullet-Proof
Software, you have a pit that's
six columns wide. Two hats—
either a top hat, derby, clown
hat, crown, or fedora — fall
into the pit. You try to stack
similar hats. When you make no
into the correct my description of the
correct my description of the
correct mutch, the hat changes

into a solid block, and you have to start building on it all over again. When any column in the pit fills to the top of the screen.

Hatris is closer to Patitnov's

recent computer game Faces

the game is over.

Naturally, as the game progresses, the blocks start falling faster and faster. And since the hats are different heights, it sometimes becomes difficult to move a derby, for example, on the other side of a fall stack of peaked clown hats.

than it is to Tetris, but it should be just as much fun and just as addictive as that classic puzzle game. And its simple graphics should adapt perfectly to the Game Boy.

JEOPARDY!

I's been called the world's most intelligent game show. And now you can finally find out if you're really smart enough to win at feopardy!

Just like its television counterpart, Jospan'dy for Game Boy (from Gametek) has questions in six categories, from weather to fany tales and much more. In round one, dollar amounts range from one hundred to five hundred dollars. Then in Double Jeopardy, the dollar amounts are doubled. There is one Daily Double question in

the first round and two in the second. Players can wager any or all of their money on that

one question.

Any player with money at the end of Double Jeopardy



moves on to Final Jeopardy, betting nothing, part, or all of their money on a question in a single category. There are hundreds of questions in all sorts of categories, all of which were actually used on the

television show.

Although you can play against computer opponents, Jopardy is most exciting when you match wits and speed against a friend using the video link cable.



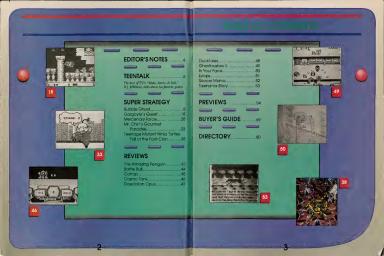
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The Game Player's Pro-Tip Hotline costs \$1.25 for the first game, and Just 75 cents for each additional game. Don't forget to ask your parents' permission before making your





JORDAN VS. BIRD: ONE ON ONE

ichael Jordan jab-steps around Larry Bird, then launches high into the air for a behind-the-back slam dunk. A moment later. Bird gets the ball. spins away from Jordan, and fires a three-pointer. You've seen it time and again in the

NBA, and now you can do it yourself with this well-produced action game, Jordan and Bird had a hand in developing their own computer characters, so their strengths and weaknesses correspond to real life.

The emphasis throughout

this Milton Bradley game as on fast action, plenty of moves, and a variety of playing options. You can pit the two champs against each other. enter a slam dunk contest as lordan, or try a three-point

shoot-out as Rivel Indan's slam dunks are spectacular, and you have plenty of different styles from which to choose. Making the transition from movement to shot is particularly important

trained in the martial arts all

your life. And all that prepa-

ration is about to be put to use

- the tyrant Baby Lon has

started invading countries in

the Middle East and taking over

their oil supplies. Oil exports

to the West are forbidden, and



suitably impressive, and he

shoots well from just about

anywhere on the court. But you

need to get your timing down for quick releases or even Bird won't make the backets

begin in downtown Beruit. fighting ninias, chain-whippers, and Chainsaw Iason. As you move through the Persian Gulf, you'll reach an oil refinery, where dangers lurk not only in the form of enemies. but also in mechanical menaces

spikes. But your mission is al-

most over - Baby Lon's

headquarters are nearby.

MOUSETRAP HOTEL

mouse's hole is his castle. and Maxie Mouse isn't satisfied with his lot in life. Not when his abode is a dank, dark hole in the basement of a high-rise hotel. He's got his eye on the penthouse - and your job is to help him literally climb the ladder of success.

Maxie has some nasty urban dwellers with which to contend, but you'll be able to outwit the blind mice, army ants. and maids that fill the building. It may not be as easy, however, to deal with the laundry chutes.

fitness machines, and mouse traps that endanger Maxie at

other nower-un items. Maxie can give his enemies a run for the money as he works his way through all six stages - from the laundry, the workout room. and the lobby to the restaurant and ballroom.

Since Maxie is never in real for kids. But cosh, kids and danger - even mallets only adults alike had better watch knock him unconscious out for that Mouse-Sensitive Milton Bradley's Mouselran Hotel is a great nonviolent game



KUNG FU MASTER

rem has combined newspaper headlines with martial arts and has come up with Kune Fu Master As a secret agent named



industries in the U.S. and other countries might have to close. As if that weren't enough, Baby Lon's men have taken hostages - including your gulfriend. actress Vava Vavoom.

The CIA puts you in charge

of the mission to attack Baby Lon's invaded territories. You such as conveyor belts and

NBA ALL-STAR CHALLENGE

ports games for the Game Boy continue to abound, and now hot basketball action is available in NBA All-Star Challenge. The best players from in this action-packed game from LIN. The superstars hitting the court include Michael Jordan, Larry Bird, Patrick Ewing, and Charles Barkley.

Practice your free throws ball control, and rebounding -vou're going to need all you skills in this comprehensive basketball marathon, Play

against the computer or use tempt to beat the best of the the video link cable to chalbest in the same lenge a friend's basketball ex-But you don't have to play pertuse. The statistics and the standard baskethall Other

challenges include Around the World, a foul shot competition, and one-on-one action. If you choose your game plan carefully, then fast breaks are yours at the touch of a button. Master the basics of the game and moveto higher levels of skill. From the jump hall through the final

fun challenge on the courts.

excitement mount as you at

000 0 002

NOBUNAGA'S AMBITION

apanin the 16th century was a land plagued by chronic civil wars pitting one "daimyo" (lord) against another. Oda Nobunaga (1534-1582) was not

the first daimyo who dreamed of becoming the supreme ruler of a unified Japan, but he was the first to almost succeed Using guile, charisma, ruth lessness, and military genius he unified all of central Japan before his untimely and treacherous death at age 49. In this epic historic simula-

tion, you can play the role of

daimyos. If you skillfully issue commands and formulate strategies, you can strengthen your own heldom and subvert or conquer others. You must also be ready to repel invasions. crush rebellions, and cope with natural disasters such as plagues and floods.

You can do anything a real warlord could do tay beloe send spies, arrange marriages recruit ninias, sign treaties, and of course, wage war. When war breaks out, the game switches to a tactical screen, enabling you to maneuver infantry and cavalry across a variety of landscapes.

The NES conversion of Koei's computer game was a success, so we can hope this mature, intelligent, and absorbing game is as smooth



POPEYE

opeye's finally ready to tie the knot with Olive Oyl, and she's said ves in that high queaky voice of hers. But no sooner does our sailor hero arrive at the church than be hears his beloved's voice in that familiar refrain - "Popeye,

Bluto's up to his usual tricks. He's swiped Olive from the church and has carried her into a maze booby-trapped

o what have the boy and his

blob been up to since saving

the distant planet of Blob

olonia? Well, things have cer-

tainly not been peaceful -

Princess Blobette has been kid-

with carmons and guarded by his alligator pals. Can even our spinach-loving Popeve save her? And if he does, will Bluto attack Wimpy or Swee'pea? Your job as Popeve is to

follow Bluto into the mazes until vou can rescue vous damsel. It's tough to get past his hungry, toothy 'gators, but it's still up to you to get her to the church on time. INTV's first Game Boy title

isn't the first time Popew has appeared in a videogame the sailor was the hero of one of the first Nintendo cartridges as well, back in June 1986. That arcade-action game proved that even if we don't like spinach, we still love Popeve, the

PREVIEWS

sailor man

Nobunaga or any of eight other **POCKET STADIUM**

he action in Asuka's Pocket Stadium will probably resemble two other baseball games available for Game Boy, Bearbol. and Bases Londed GB. We saw an early version of this game but several changes were planned before the same's January release

In this game, each pitcher is expected to have his own repertoire of pitches, including a fastball and a slider. At the plate, the batter's success will depend partly on what his ayerage is. The statistics of each player will be undated reen larly, and studying the stats before picking the lineup will be a large part of the game



At this point in development. Pocket Stadium emphasizes management skills as well as player action. You can program pitches and bat swings and knowing the strengths and weaknesses of your players will really make a difference. (You can bet that the computer knows the capabilities of its

napped and is being held in the castle of the Evil Alchemist. Blobert and his Earthling pal are quick to attempt a rescue. The two must travel from a tower of the castle through a maze of rooms and mechanical traps until they reach the other tower - and hopefully the

princess as well. This continuation of David

THE RESCUE OF PRINCESS BLOBETTE

Crane's A Boy and His Blob isn't a translation of the NES came but a totally new Absolute adventure designed especially for Game Boy players. One thing, however, remains the same. Blobert craves jellybeans

and can transform himself into ladders, hummingbirds, trampolines, and many other oblects - depending on the flayor of the follybeans he eats. Yourjob, as Blobert's friend. is to find the jellybeans, decide what flavors Blob should be fed in different situations, and free Process Blobette



ROBOCOP

he law has a new name and a new enforcer - Robocop. This half man/half machine has been called on to clean up Detroit, a city that has become so infested with crime that the

police are no longer in control. Enter OCP -- a private corporation specializing in security. They have accepted a contract to enforce the law in Old Detroit. They envision a force of robot patrolmen, led by Robocop, Under the lead-

ership of Dick Iones, OCP be-

gins its work. When you're sent

by the organization on a surcide mission, you become the first experimental policeman.

Once you begin patrolling the streets, you discover that much of the crime in Detroit stems from one place. Your task leads you to the drug lord Clarence Boddicker and eventually to OCP executive Dick lones - the man responsible

for your death than the NES version. So don't Ocean's Robocop is only be surprised to see different loosely based on the 1987 movie and the NES game. In fact, it's closer to the coin-op Robocov



levels and larger bosses. Don't be surprised - but do be pre-

PREVIEWS

SIDE POCKET

ow's your chance to become e pool shark you know you in be. Data East's Side Pocket kes you down to the neighporho d pool hall to start shooting some serious billiards

Evenifyou'venever played nool before, you'll soon excel in this simulation because you can take lessons from the computer to improve your game. Before long you'll be nutting English on the ball with the best of them.

During the aiming phase, you can study the table with theoverhead view, line up your shot carefully, then use the power gauge to shoot (much like a golf simulation). A direct hit will send the ball sailing, while aiming a little to the right or left adds a bit of spin. The animated balls on the table

behave very convincingly, and

with a bit of practice, you can

easily bank shots off the cush-

You can play the pocket game and climb the championship ladder, or play against a friend for the color of money. But can you learn to run the



R-TYPE

-Type is a game popular mough to have appeared in arcades, for the Sega Master System, and for the Turbo-Grafx-16. Now it makes its way to the Game Boy screen in this

translation from Irem Your race has been de-

stroyed by a horde of evil MATTER CHARGES aliens You alone survived and you alone stand between this wicked race and its plan to dominate the universe. Pilot your R-Type warship into a seemingly never-ending stream of exotic creatures in your quest to save space from

In this scrolling shoot-emup, you must collect power weapons that lie throughout your nath in order to gain the firepower you peed to destroy the bosses that mark the end of each level. The power-ups can

Featuring nonston action and ereat, exotic graphics, R on Game Boy as it was for other change your cannon fire, in-

crease your strength, or even produce an orbiting satellite. The R-Type spaceship also contains its own option - a

small ship you can eject. When separated from the R-Type, this ship acts on its own, firing on the enemy independently of its mother ship. When its job is done, you can reattach it toshield either the front or rear of

set up the board game on your Type promises to be as big a hit game systems.

SUPER SCRABBLE

emember the excitement of placing zehra on a triple-word score block? Or racking un just by adding a Y to the word fruit? Scrabble, one of the most popular board games of all time, has been translated for the Game Boy by Milton Bradley, the company that produces the original version. And the GB Super Scrabble plays almost exactly like it does when you

The object is to form high-

acorme words from your rack of seven letter tiles. Each letter has a point value corresponding to its common usage. Thus,



Plaworth three points, while E

is worth only one. The distri-

bution of letter tiles is also based

on usage, so out of 86 tiles there

are four S's, but only one X. Scoring depends not only on the values of individual tiles but also on the placement of words on the board. Certain squares offer double or triple scores for a word or letter. You may have trouble determining which graphic icon stands for which bonus, but once you've figured that out, winning depends solely on your vocabulary and your skill.

WHEEL OF FORTUNE

pin the wheel, solve the phrase, win a fortune. Just like

The nation's most popular came show has already appeared on home computers and the NES. Now it's the Game Boy's turn. The Gametek came has hundreds of phrases, titles people, and events to puzzle out. The children's came "Hangman" was never as exciting as Wheel of Fortune, You

can play with friends, or let the

computer choose opponents for

In three rounds, you could land on bankrupt, free spin, or the \$5,000 space on the wheel. Choose a consonant or buy a hostess teeter on her high heels to turn the letters for you. The letter board runs across the

screen, and as each letter is chosen, it disappears. When your turn comes, you're offered the choices of spinning, buying a vowel, or solving the puzzle. If you defeat your opponents, you'll earn a place in the bonus round. Choose five

consonants and a voscel for the pre-selected final puzzle and, if you guess correctly, you'll "win" fabulous (though not



The Amazing



about him - yet - but one of Marvel Comics' most popular superheroes has made it to the small screen in The Amazing Spider-Man



through danger as he goes up against old and new foes. LIN

takine the field in Bases Loaded GB. Pick your team decide if you want to go the whole nine innings for an official game, and step up to the plate. It'll take all you've got to beat the com- [Breevier exposes puter as the action heats up in late in-



NES will feel right at home

WWF SUPERSTARS Baseball

o matter what you think about pro wrestling, you have to admit there's something fascinating about it. Everyone associated with wrestling - the announcers, the managers, and the wrestlers- seems larger



WWF Superstars is your chance to step into the ring with real-life wrestlers Hulk Hogan. Randy "Macho Man" Sayage. the Ultimate Warrior, and others, Bodyslams, head butts. flying drop kicks, elbow smashes - it's all possible in

this free-for-all You select your wrestler from amone the eight offered. Each one can take part in single or tac-team matches. You can also compete against a friend if you have a video cable link.

get into better shape during the special training mode heyou step into the ring, you'll need your strength - it's noholds-barred. Your tough competitors can even throw you outside the ring.

Aeclaim, the company that produced the popular WWF oped WWF Superstars as well. It doesn't have all the features of its larger cousin, but it should be popular with Game Boy



he name of this game is hardball. You've got to play · with strategy, skill, and serious determination to win in Beselull. Choose a hurler

from your pitching staff and take the field. If your fastballs can't get the batters out, your fielders can help you out on grounders and fly balls. When it's your turn to hat take a r

called strike to psyche out the pitcher, then go for the



Batman



otham City in the palm of your hand? In Batman, the good people of Gotham are looking forward to a bicentennial celebration, but the

loker has plans that would spoil the party. Gotham's only hope is the Caped Crusader, You control Batman in his quest to foil the Joker's plans to kidnap Vicki Vale and elim-

inate the residents of Gotham City with nerve eas.







Boomer's Adventures in Asmik World



nce peaceful and sunny, * the kingdom of Asmik is · now enveloped in gloom. . The evil Lord Zoozoon has built a great tower to control the climate of the

kingdom, and the 35 Person witter people of Asmik, descendants of the dinosaure are shrousted in a dark, cold, rain. As Boomer, you



Asmik ////

Borrle



to win the girl of his dreams. You must belo Willy with the boxes, or he'll never get the job done. With more than 100

gog screens, manual labor won't win Willy his girl - but brainpower just might.

FCI

The Bugs Bunny Crazy Castle



ugs is up to his ears in trouble in The Bugs Bunny Crazy Castle, His girlfriend, Honey Bunny, is a prisoner somewhere in the castle. The Wascaliv Wabbit is



semite Sam, in a race to save his Honey. You'll need all the luck Bugs' rabbit feet can bring as you guide him through the 80-room castle. Kemco-Seika

The Castlevania Adventure



here's nowhere to run and nowhere to hide in The Castlenania Adventure. The Prince of Darkness is hungry, and your jugular is on his

Armed only with a mystic whip and a watchful eye, you must battle unearthly exils in four

levels of crypts, torture chambers, and slimy dungeon corridors before facing Count Dracula.

Konami

Dead Heat Scramble



old on for the race of a lifetime with Doad Host Scram ble. There are ten actionpacked heats in this raily, and you're behind the wheel of your favorite four-



T1:18:66 wheeler for a day at the races. Navigate a dune buggy, offroad truck, or sandrail through hair pin curves, around blockades, and past rival racers to cross the finish line before time rune out

Electro Brain

11111 Dexteritu

exter Dolittle has a wild imagination, and Dexterity · gives you a chance to play in one of his favorite illusions a magic puzzle room

Each level features a grid of squares where you must change the color of each square by running over it. Monsters try to turn the blocks back to their original color, but if you're dexterous enough to



through 30 levels of action, you'll have mastered Dexter's magic puzzle. SNK

Double Dragon



Lee learned to fight in the streets. In Double Dreeon. Billy is faced with his toughest challenge - to rescue his eirlfriend, Marian, who's

been kidnapped by a vicious gang. To rescue her, you must fight the gang in the slums and factories of the city to a final con-

frontation with the gang lord - your brother, limmy

Tradewest 11111

Dragon's Lair: The Legend



irk the Daring has his work cut out for him in Drecon's Lair. A caravan transporting the Life Stone, a relic giving limitless power and eternal life has been am-

bushed by the evil Mordroc. In the fracas, Princess Daphne was abducted and the stone was broken into pieces and scattered throughout the land.



CSG Imagesoft

Final Fantasy Legend





in your quest, prepare their weapons and magic, and set off for a complex adventure

Square Soft

11111 Fist of the North Star



ist of the North Star is set in a post-holocaust world with 11 factions - both good and cvil - vvine for power in a world of chaos. Kenshiro, the legendary North Star. is

among those warriors seeking control. In the normal mode, the same is a roundrobin martial arts

battle, with control of the world going to the surviving warrior.but you can form fighting teams as Heser

Electro Brain

Flipull



o play Flipull, study the grouping of blocks on the left of the screen. Each block is marked with one of four designs. Aim and shoot a small cube on the right into

the group on the left. With groups The object of the game is to eliminate blocks by bumping your cube into a matching block, ma-

king both disappear and an adjacent block bounce back to you.

11111

The Game of Harmony



n this unique game, you must nudge floating spheres labeled with different shapes - into harmonious contact. If you don't manage to guide

the spheres together within a certain time limit, they explode with tension, you lose energy, and you receive no points. Despite its name, this game can be an intense challenge.

Accolade

Golf



of would be a good sports simulation for any system. · All the options of a larger game - from club selection to a helpful caddie are included, and



you have two different courses from which to choose. Each course offers plenty of hazards. bunkers, roughs, and

swing, you'll be playing up to par. Nintendo 1101

Heavyweight Championship Boxing



· be tough to KO? Wait until · you go up against the fight ers in Heavyweight Championship Boxing. As amateur champ Lightning Lou.

you're out to make a name for yourself. But first you have to get # by Tokyo Thunder Johnny Jab, Lefty O'Hook, and Mike Mauler to earn a chance at The Champ.who's racked up 31 wins-all by

Activision

Heiankyo Alien



aliens lands in the peaceful city of Kyo. Soon the streets are crawling with ravenous critters. Your job is to dig holes around town, and



1101

Hyper Lode Runner



yper Lode Runner offers a new twist on an old Atari game. You need quick wits and a steady hand to collect treasures and evade futuristic robots through 50



the brick-walled mazes. Collect all the treasure in a catacomb, than climb an escape ladder to reach the next maze. Bandai

Ishido: The Way of Stones



· back your way through Ishido: The Way of Stones, butchances are you'll find vourself addicted to this board game. All you have

to do is match stones, but with 72 playing pieces, it's not as simple as it sounds. Ishido makes up in strategy what it lacks in action



11111

Kwirk: The Chilled Tomato



Tammy

wirk and his girlfriend. Tammy, are in a bit of a stew. Tammy has disappeared into an underground labyrinth. and only Kwirk and his veggie buddies can save her

You must search though all 99 rooms of the labyrinth, rotating giant turnstiles, moving mammoth blocks. and filling in cavernous holes if you hope to help Kwirk rescue

Acclaim



Lockn' Chase



he smell of money is in the air. Cold, hard cash is scattered in the streets, yours for the taking. Unfortunately, the cops don't see it that way. Lock n' Chase gives you the

chance to pull off the F bank job of the century. Race through a

series of mazes, collecting coins, money bags, and diamonds w285e83599 3186-329 along the way. You're already faster than the law, but you've got to be smarter, too. Data East

1111

Malibu Beach Volleyball



follow

olibu Beach Volleyball sizzlen with hot, international volleyball action. You can select the men's or women's team from one of four na-

tional volleyball nowerhouses - the U.S. Brazil Japan or Italy. You have to be perfectly positioned to make your play, but on long volleys. slow scrolling makes it tough to get to the

ball. Still, the action is smooth and easy to

Activision

Motocross Maniacs



o take the checkered flag in Motocross Marijacs, you must · clear head-spinning loops. hop-a-long jumps, and a skyriding ramp. It takes some down-and-dirty riding to throttle through eight championshin tracks



and three challenging levels in a race to break course records and beat the world champion racers of the dirt-track circuit. Ultra

1111

NFL Football



· iron game available for · Game Boy - gives you the chance to run any of 28 teams against a rival of your choice. While driving for the end

zone, you call all the plays - throw short and lone to your favorite receivers, run sweeps, and fake handoffs. On defense, call a blitz and hope you're quick enough to sack the

passer.

Nemesis



ing Nemesis is back, and he's sending swarms of his alien lovalists after you. You fly the Proteus 911 into battle reainst the aliens on a quest to destroy the Kine and his

alien attacks, but m with practice you'll be an ace. Nemests is easier to pick up than it is to put down





Paperbou



aving a paper route may seem like an easy job until you hop on your trusty two-wheeler and head out on your route. As the world's most chal-

enced paperboy, you need all your riding skills to dodge traffic, skateboarders, mad does, and breakdancers. If you deliver the right papers to the right houses (and break





74

Penguin Wars



esigned with the Game Boy machine in mind, Penguin Wars has simple graphics and a wacky, challenging premise. Playing as a penguin, rabbit, cow, but, or

rat, you face one of we the other animals across a playing table. You each begin with five balls.



bounce them all to your opponent. Whoever gets rid of the most balls in 60 seconds wins the game. Mayoft

////

Pipe Dream

his dream is a plumber's worst nightmare come true. You're faced with some maiorclogs, and your reputation is going down the drain unless you can do some emer-

gency plumbing. With your spare pine supply, you must build a complex pipeline from a set point on a grid - and do it quickly. The key to high scoring is to stay

> one step ahead of the flushing pipes.

Bullet-Proof Software

OBillion



r. Mouse must solve a series of puzzles by sliding blocks into place. Each puzzle-grid is made up of piles of blocks that are numbered to indicate how



The catch is that you can only push blocks from one layer down. and you can't restack blocks that have been reduced to a single layer.

////

Oix



ix first charged into video arcades in 1981. The object of this game is simple enclose as much of the screen as you can while

dodging Qix and Sparx, lethal enemies that follow your marker around the playing field. If you enclose an area on the marker's fast-speed setting, you

get a normal score pincipio il because your marker moves faster. If you use the slow speed to draw, your score for



Quarth



uarth is as close as anyone has come to matching the · classic puzzle game Tetris. As various U-shaped blocks fall from the top of the screen, you must



or rectangles. When you fill a figure, it dissolves, but if it reaches your baseline, you're "quarthed."

////

Revenge of the Gator



ou won't find any longsnouted swamp creatures in Revenge of the Gator, but you will face a monstrous, fourscreen-high pinball machine. When you launch your ball, it shoots only three screens high.

but if you earn a bonus, you get to the fourth screen. There are three bonuses in Gator, each with a different screen Hal America



Shanghai



specion

hanchai is a new twist on one of the oldest games in the · world-mahiongg, More than 100 tiles are laid on a playing field - single layers on the edges, and stacked

several high toward the middle. You must empty the field by removing matching pairs. Once you get the hang of Shanghai, it may become an ob-





n the fast and furious Slate or Dir. you can take to the asphalt in four easy levels and three tough grinds. The screens scroll horizontally in levels 1,

3, 6, and 7, and vertically in levels 2, 4, and 5, but it doesn't matter in which direction you're moving - you're



always going to be fighting a henchman hired by your archrival.ElRad.dodeine a bomb, or ducking through a pipe

76

Snoovu's Magic Show



for Snoopy's Magic Show, and the lazy, lovable beagle is in bot water. As a bumbling master magician, Snoopy's conjured up a spell that du-

plicates poor unsuspecting Woodstock and traps him and his

mazes. It's up to you Ill to save Woodstock Real to from Snoopy's magical meddling With

more than 100 levels of play, this game offers something for players of all skills. Nexoft

1111

Solar Striker



of fast and furious attackers on a mission to destroy the alien's computer. If you're a fan of the arcade



Nintendo

Space Invaders



ot on the trail of the bit Star · Wars movie, Space Invaders · was the arcade game that payed the way for today's videogames. The simple

graphics and straightforward play make the game a natural for Game Boy. As rows of aliens drop closer and closer to your la-

ser-equipped spaceship, zap them before they crush your land base Taito

11111

Super Marioland



rincess Daisy has been kidnapped and it's up to Mario (with help from Luigi in the two-player option) to save . her. In general, the rules of

- the Super Mario Bros. games for the NES apply to Super Marioland Mushrooms and fire flowers are still power-ups, stars

make you invincible for a short time, and some pipes lead to bonus rooms filled with coins. It's the same fun on a smaller screen. Nintendo

Tetris



intendo has enqueb confidence in Tetris to include it with every Game Boy sold - and it's easy to see why. As different-shaped blocks fall into a pit, you



cessful

must rotate them and drop them into columns. Each time a horizontal line is filled, it disappears, opening any gaps beneath it. Incredibly fun, incredibly suc-

> Nintendo 11111

evil selzard Malkil in 17

years - but he's about to

Wizards and Warriors X: Fortress of Fear o one has heard from the



seek revenge in Wizards and Warriors X Princess Flaine has disappeared, and only you remember that Malkil yowed revenes when you challenged him with your IronSword Leave no

stone unturned what you find beneath them may save





market

dd bowling to the growing · list of sports games available for Game Boy. World Bowling was designed to maximize the potential of the small machine - its

simple graphics and size relationships suggest a real bowling alley. You can even choose the weight of your ball and the power and spin you want on each shot With good animation. World Bowline is sure to make a mark in the sports game

GP

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prophies and sound bring a whole new dimension to the Game

Boy! Enchantment and excitement awat you in Gargovie's Quest.

defend your

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Prepare to do bestle as Firebrand. the last Guardian Gargoyle of the Ghoul Roalm. You must act quickly to

nature of the creest begins. The King of the Ghoul Realm

the true

has been kidpageed and it's up to you to save him. Blast the attacktes with fiery breath as you fly through their defenses. Unravel the mysteries of this multilevel universe to succeed in concurr ing the Destroyers and freeing

lighted with 360 degree scrolling · Hours of entertainment await you in this diverse adventure

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GameBoyswerestuffed into stockings last year, the purtable game system is expected to be even botter this year.

pected to be even hotter this year.

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with a gland stock estatus, or see it you be asseded any granus with a gland through our comprehensive Buyer's Gonde. Or if you want to start issuing your money early, stody our Previews section. Pron Bedelijavic to The Roissa of Princess Biobette (a follow-up game to A Bryana 2 his Bab for NES) to WWF Suserstars, we've you at an use to date hat of titles

you'll see on store shelves in the months to come.

Dur't forget to let us know what you think of Cane.

Player's Strategy Castle to Came Boy Gennes, We wrant to include what you want to see. So write us with your comments, questions, or game the at The Game Boy Mailbag.

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beein power and the power even to fotom your Game Boy?

Carly out shop have pounding and of bolders both performs from roughing,

to the pain? The both power power is the power power is the power po





Wake up with R.J. Williams' TV Show

He may be young but that basn't hindered R.I. Williams' nonstop Hollywood career. Currently, 14-yearold Williams hosts "Wake Rattle & Roll " an exciting new concept in early-morning, liveaction shows for young people. He also has a recurring role as Rowdy on "General Hospital" and performs the voices for several popular cartoon characters on "TailSpin," "Gummy Bears." "Dink. the Little Dinosaur." "Kissifur." and "Paddington Bear." Not had for a kid whose first role

R.J. Williams, teen host of "Wake,

was a commercial at age 4. When he's not acting, one of Williams' favorite pastimes is playing videogames. In fact, he ovens just about every popular videogame system available, including Nintendo's portable Game Bov.

"Tam as much of a videogame addict as you can be," he says. "I got my Game Boy last Christmas. Hove it because it has such a wide variety of games available. I like the Game Boy better.



liams' favorite games

than my Atari Lynx because it has so many more games. The only thing I don't like is that the games are in black and white. It would be a much better system if it were in color. "My fayorite video-

game system is the Sega Genesis, but it's not portable. Ilike the Game Boy because I can take it to work. Ioften play games on the set, as well as in my dreasing room. It's great to play in the car on long trips, too."

So far, Williams has nine games for his Game Boy. Some of his favorites include Super Marioland. The Cuttlemnia Adventure.

Motocross Marriscs, and Tetris.

"Tm really good at videogames, but Tetris is the hardest game for me. I was able to complete Super Marioland in one day, but I can only get to level

two in Tetris," Williams says.

While playing Revenge of the
Gator recently, Williams heard
a special game tip. At the point
in the game where the doors to
the upper screen open, but the

pinball doesn't look like it will stay up there, pause the game — the doors will close, keeping the pinball in the upper screen.

"I'd like to see some more games based on television game shows adapted for the Game Boy," Williams says. "From what I've seen, they're able to adapt NES games to the Game Boy very well."

On "Wake, Rattle, & Roll," Williams plays Sam, a ternsger who spends a lot of time in his basement, although his mom, Adrienne Barbeau, talk to him from upstairs, and his inventor grandfather, Avery Schreiber, chais with him via satellite. Williams' co-host is a robot named REWIND — part computer, part VCR, and part TV.



Williams still can't get past the second level of Tetris.

"We tape two shows per day, six days a week," Williams says. "In addition to having animated guests on the show, people like Neil Armstrong, Magic Johnson, and D. J. Jazzy Jeff and the Presh Prince have made appearances. "The show is sometime like

Who Framed Roger Rabbit because I interact with cartoon characters like Fred Flintstone and Yogi Bear. The show has lots of special effects. It's not a job — I'm having a great time. I'd rather do this than be in Hawaii."

do this than be in Hawaii."

Although he was named as one of TV Guide's "Faces to Watch," Williams isn't sure he'll make a career of acting, "Steven Spielberg, is my role model. I think I'll either be a director, head of an advertising agency, or a sportscaster."

"Wake, Rattle, & Roll" is produced for syndication by Hanna-Barbera and airs every weekday morning in national markets.

GF





Take a close look at all the strange objects you come across — like this roller skate. Blow on any alien object to see if you can earn borus pourts.



The heat from the flame of a lighted candle will burst your bubble in no time. Try blowing the candle out before you float by.

BUBBLE GHOST

The friendly ghost in this spirited game has everything a playful ghoul could wish for — a castle to haunt, hidden goodies to search for, and a pouch full of bubbles.

a pouch full of bubbles.

Bubble Glost from FCI, a
new twist on Accolade's version of the game for personal
computers, is more playable
than the PC version because
the little ghost is easier to
maneuver with the Game Boy
controls than he was with the

keyboard or joystick.

The story is the same — a lone ghost is trapped in a 35-room castle he once called home. In order for his spriit to find Nirvana, he must wend his way through the castle without bursting any of his fracile bubbles.

It sounds simple enough, these haunting high jinks. If any-thing touches the bubble, it pops, so you must move the bubble by blowing on it. You can blow from eight different directions, but pay close at-

tention to where you're aiming the bubble. If it bumps into a castle wall, a trap, a burning candle, or a whirling fan, it bursts.

The maze of rooms is filled with hidden passages and secret objects that can earn bonus points for you so if you spot something that looks a little fishly, blow on it and see what happens. But don't forget to let your ghost breathe. If you hold down

button A, the ghost will blow until his face looks flushed. And if you think the spirit seems happy each time you assast him in completing a hall, he'll be ecstatic if you guide him through all 35 rooms and help him float off

to bubble-heaven.
With relatively uncomplicated mazes, simple graphics, and endearing characters, Bubble Ghost is a natural for the Game Boy system—and should be a hit



Sometimes electric fans can give you a nudge in the right direction — but they could whisk you against a wall and into bubble oblision.



The bubble always floats in the direction you blow. Points are scored according to the movement of the





You can change the bubble's flight pattern if you blow on it from a different direction while it's movine.

************ Barbed wire and spiked walls are just a few of the obstacles you

encounter in the castle.



See if you can find a way to switch off the whirrane fans before you



Bubble perils lurk at every twist and turn in the castle maze.







As you make your way through the maze, look for secret passageways and



Masters of the Game

And Prince 1. Unit former de mon and instrument afficient former former



The television looks a little out of place in the deserted castle, Blow can tune in or out.



and you'll be on your way. Even the bracks in this place are



this hall is to eliminate the spider. Just puff on his web; he'll be cone.



correctly, you can float by while the trap is down Don't try to so through the wire or you'll slice your bubble



sharo! Stay close to your bubble in

this ball, or your bubble will end up as splattered suds on the wall.

halfway through the haunted castle. But the going gets even tougher from here.



the spaces through which you have to managemer become smaller





NICE GUYS FINISH

auv's stats, you hit turbo boost and feel vour eves in the back of your head. But don't just follow that car. bash it. Orsmash it. Just do what it takes to rid the more of the fact. est, nastiest thugs

alive.



these guys didn't make the Most Wanted on account of a few dozen parking tickets! If youdon't stop them in time, they're gone for good. And you're just spinning your wheels. And smelling the rubber.

Think it sounds easy? Think again. Living at 178 m.p.h. is no piece of cake. You've got five missions and hundreds of miles of screaming. twisting, 3D L.A. highways to master, and plenty of innocent drivers to avoid. What's worse, criminals don't stop until you practically





ch him. Book him i keep him off the



T/ITO

Don't use all your hot air just to move your bubble. Try blowing out candles



If you take a wrong turn (or the easy way out) in hall 21, you end un back in hall 14. Look for an exit on the right of the screen to finish your appointed rounds



There must be something about the reception in this castle - there sure are a lot of TV sets. Find any hidden bonuses yet?



Don't worry about searchine the hobby horse for a hidden bonus - you're better off if you stay out of the way of its hooves.



If you pop a bubble, the ghost gets

and en slow. The best way to set through the corridor is to take on one trap at a time.

If you blow the bubble down far enough, this fan can help you







The 35-room maze is divided into six levels. Each time you successfully



